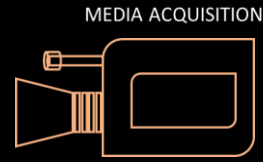


# igitalization igital Transformation

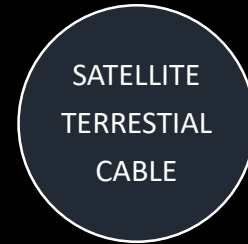
Kazım Pektaş  
Chief Engineer  
TRT - TÜRKİYE

# Digitalization

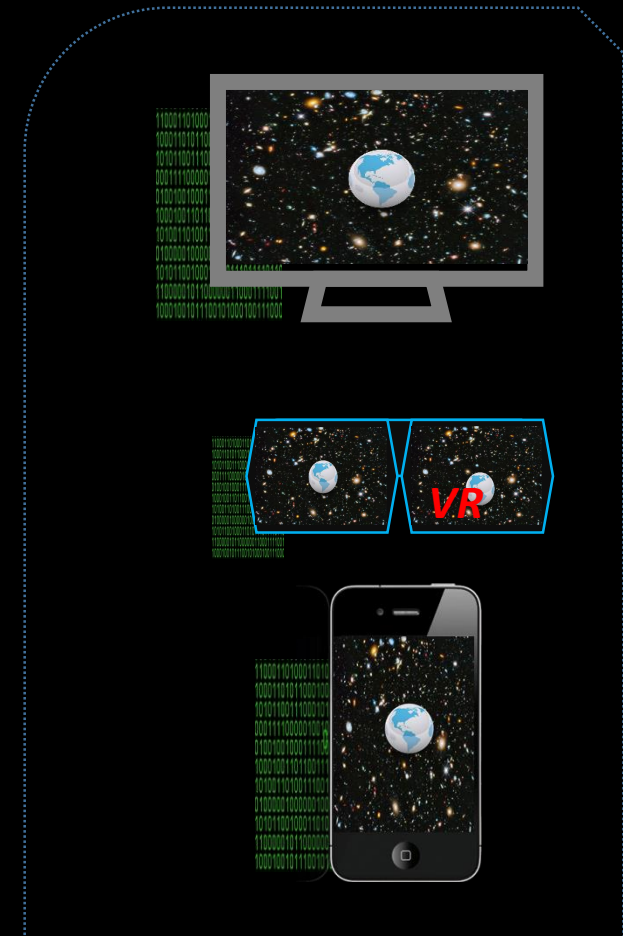


DIGITAL MEDIA PROCESSING

Digitalization is the use of digital technologies to change a business model and provide new revenue and value-producing opportunities; it is the process of moving to a digital business(Gartner Glossary)

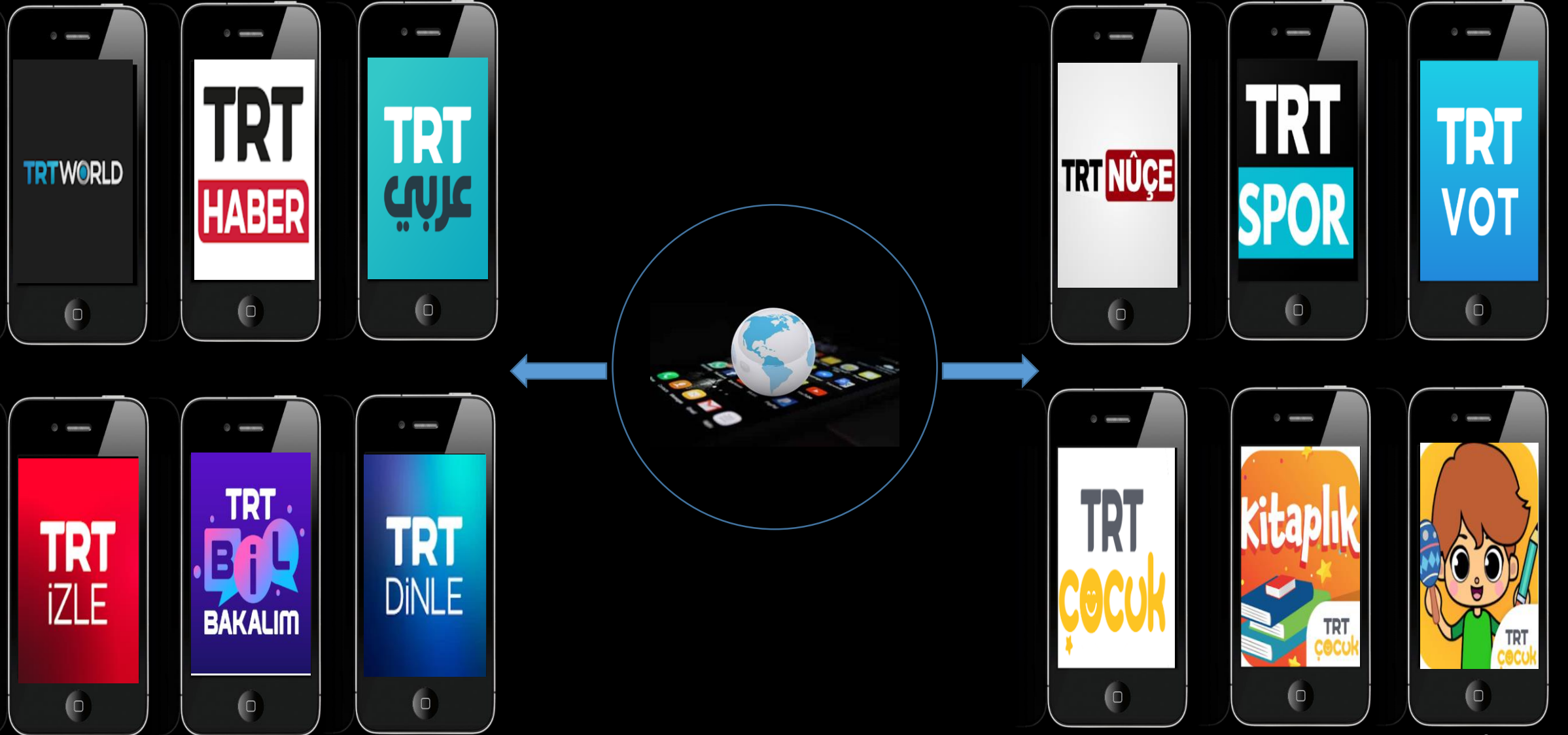


DIGITAL MEDIA DELIVERY



Media Representation

# TRT Mobile Applications



# TRT Electronic Document Management System

BEFORE



DOCUMENT CREATION



PRINTING



HAND SIGNING



ARCHIEVING

NOW

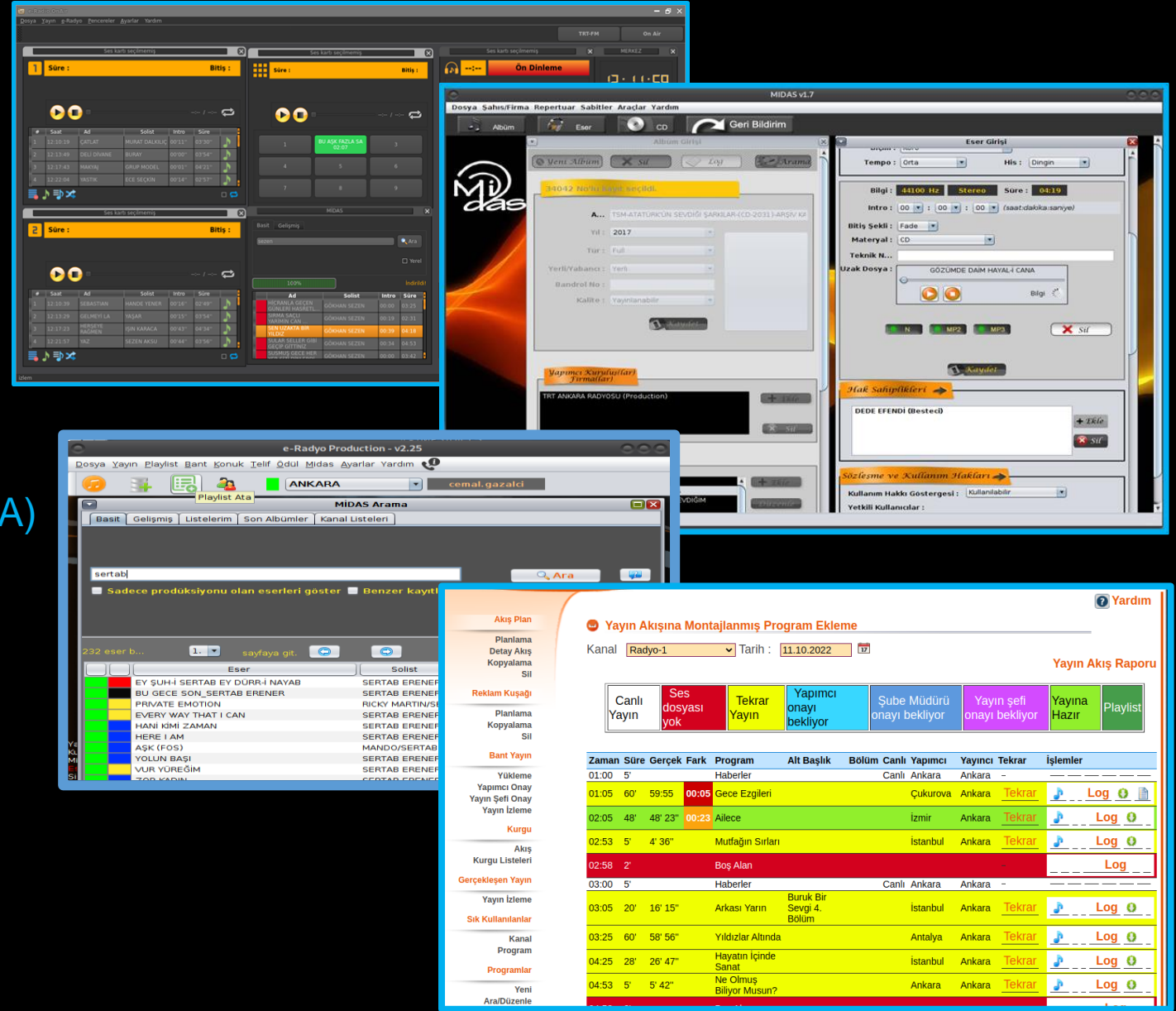
CREATE ANYTIME ANYWHERE



SIGN & ACCESS ANYTIME ANYWHERE

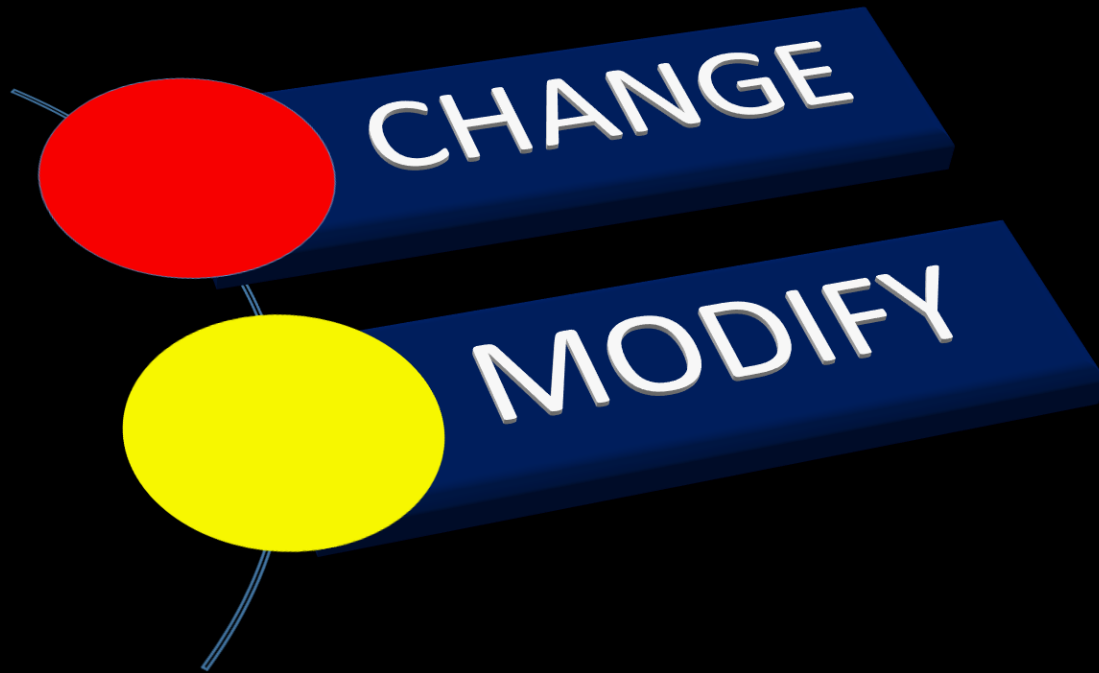
# TRT E-Radio

- e-Radio Logging System (RLS)
- e-Radio Authorization System (RAS)
- Music Archive System (MAS)
- Music Archive Input Application (MAIA)
- M Music Archive Search Application (MASA)
- e-Radio Scheduling System (RSS)
- e-Radio Scheduling Application (RSA)
- e-Radio Advertisement System (RAS)
- e-Radio Production System (RPS)
- e-Radio On Air



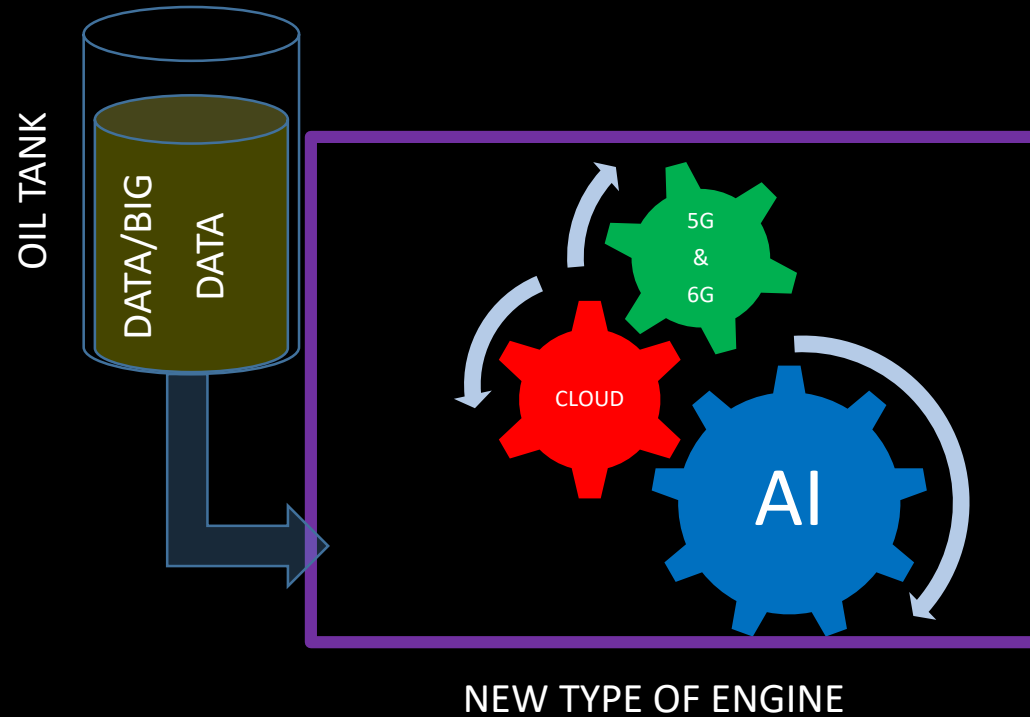
# Digital Transformation

Digital transformation is the process of using digital technologies to create new or modify existing business processes, business models, organisation culture, and audience experiences



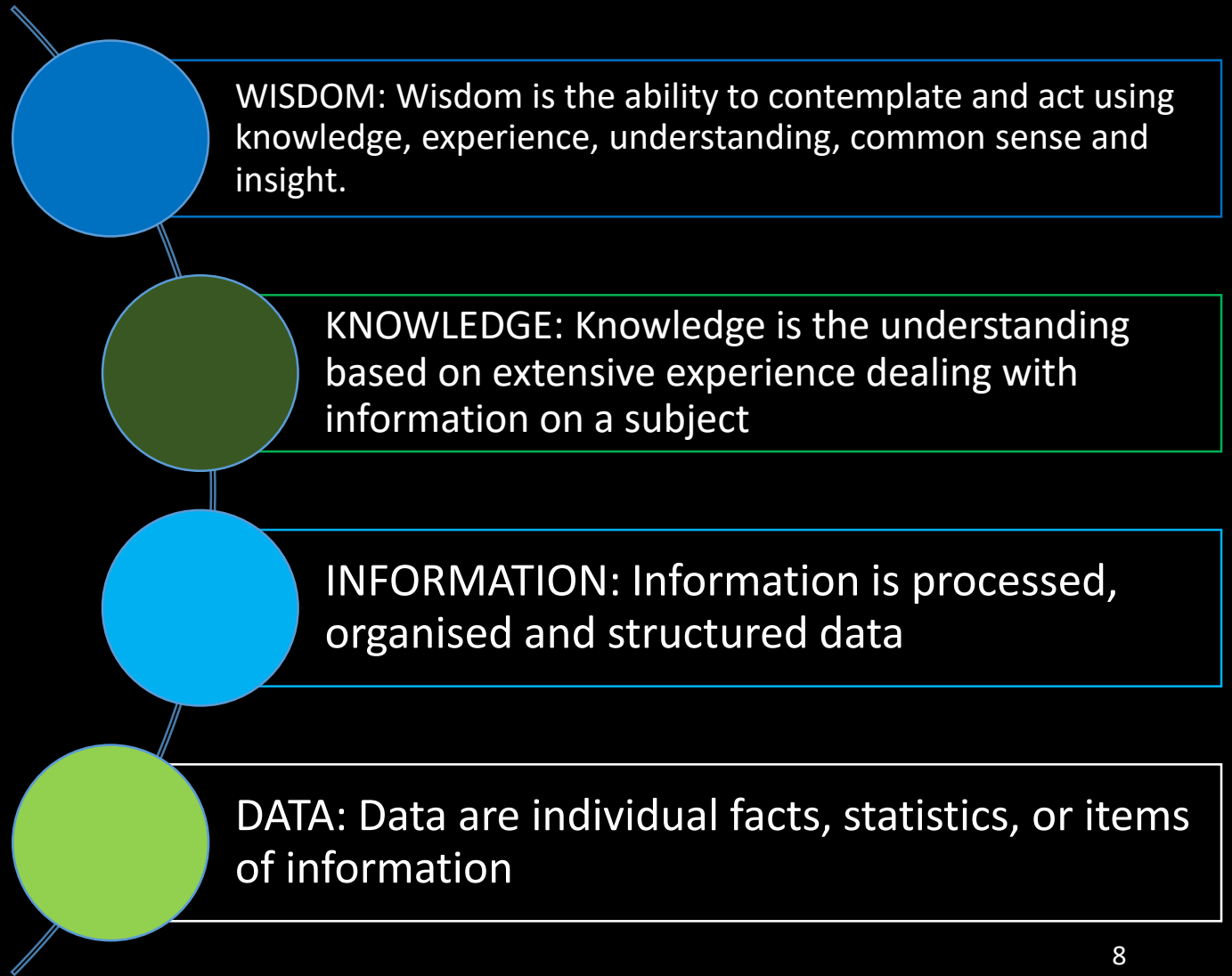
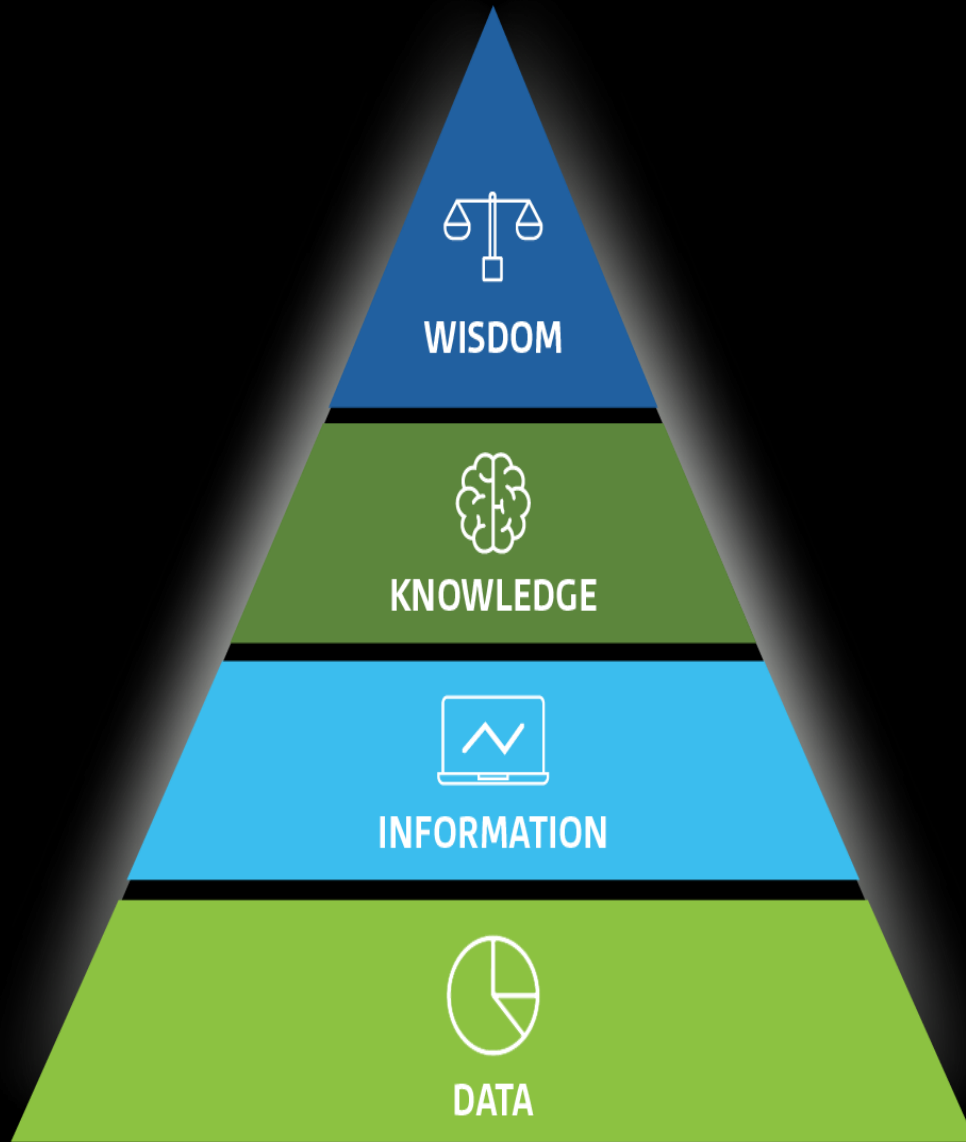
- ORGANISATION CULTURE
- BUSINESS MODELS
- AUDIENCE EXPERIENCES
- BUSINESS PROCESSES

# Digital Transformation

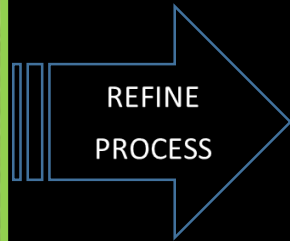


- Understanding the capacity of new type engine that is powered by Data/Big Data
- Finding new ways to destination
- Creating new vehicles to use on new ways
- **Creating new products that will carried on new vehicles powered by new type engine for our audiences and listeners**

# DIKW PYRAMID







### INFORMATION



### KNOWLEDGE

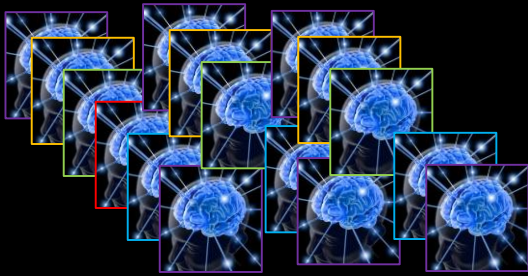


### WISDOM

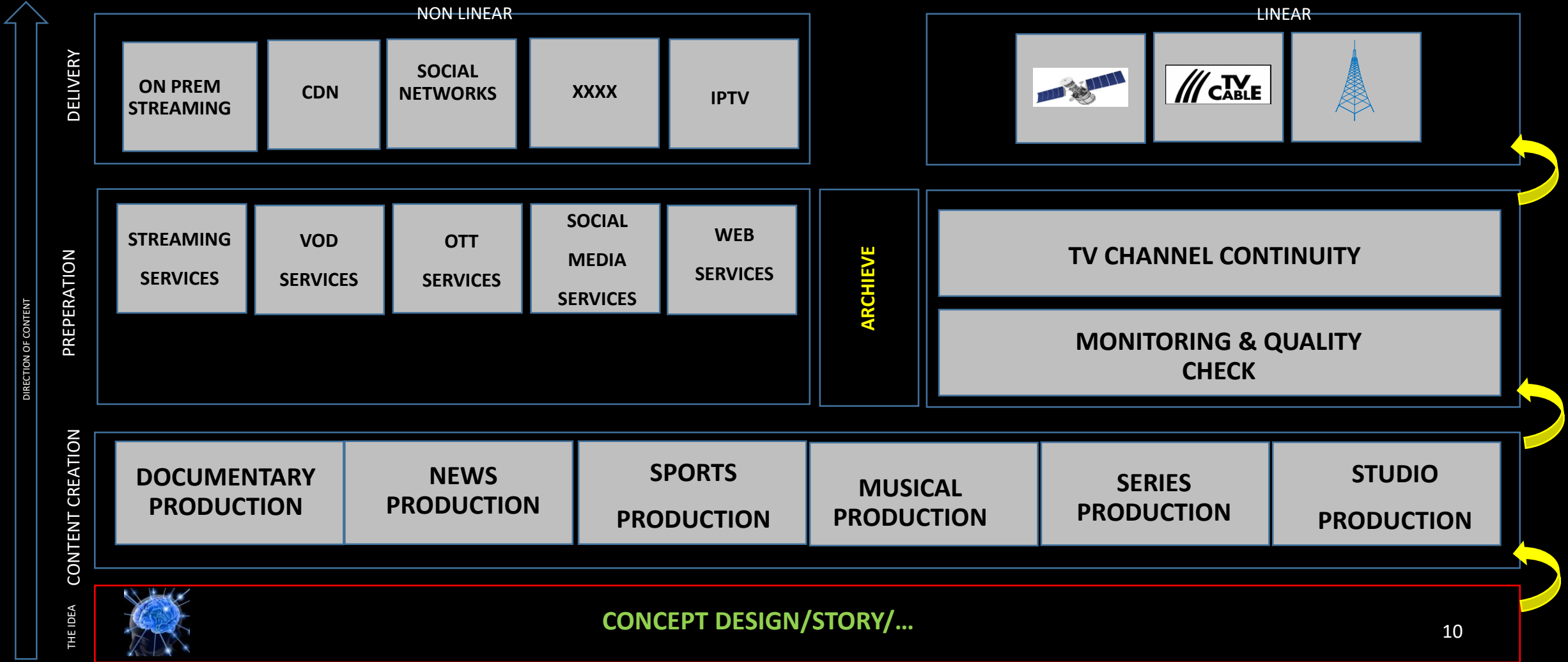
EXPLORING NEW ELEMENTS, NEW MINING AREAS.....

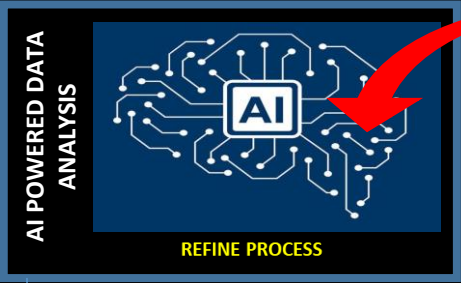


SOCIAL  
UNIVERSE



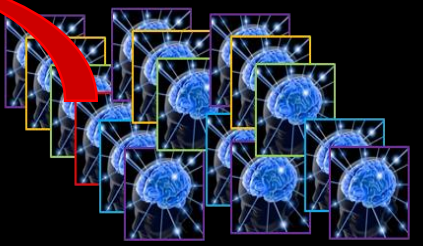
# VIRTUAL UNIVERSE WHERE PEOPLE MEET IN LIGHT SPEED





**DATA**

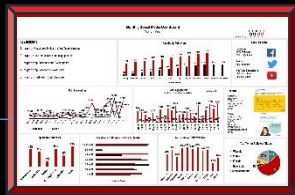
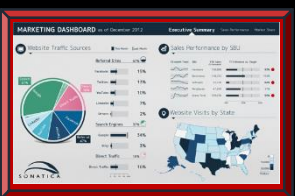
**SOCIAL UNIVERSE**



**VIRTUAL UNIVERSE WHERE PEOPLE MEET IN LIGHT SPEED**

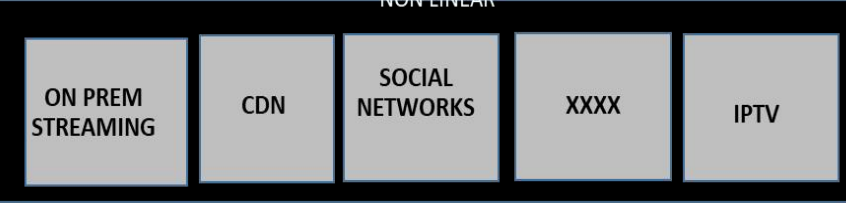


**INFORMATION**

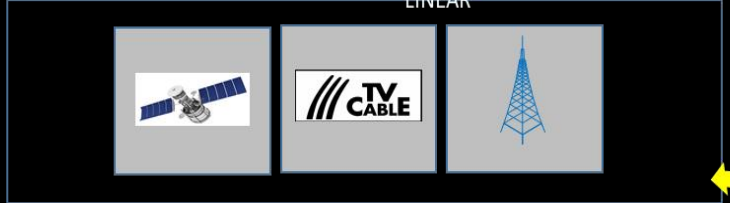


**DELIVERY**

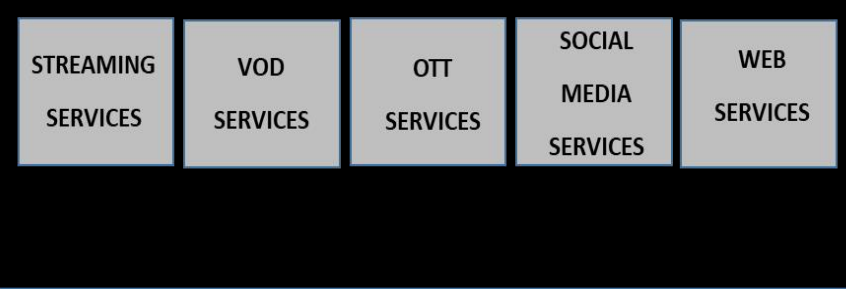
**NON LINEAR**



**LINEAR**



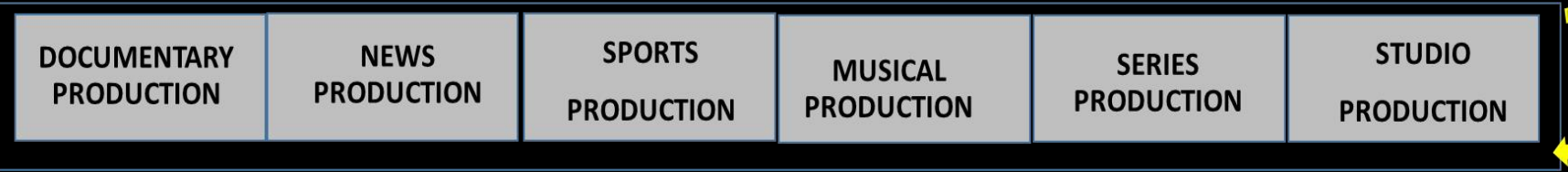
**PREPERATION**



**ARCHIEVE**



**CONTENT CREATION**

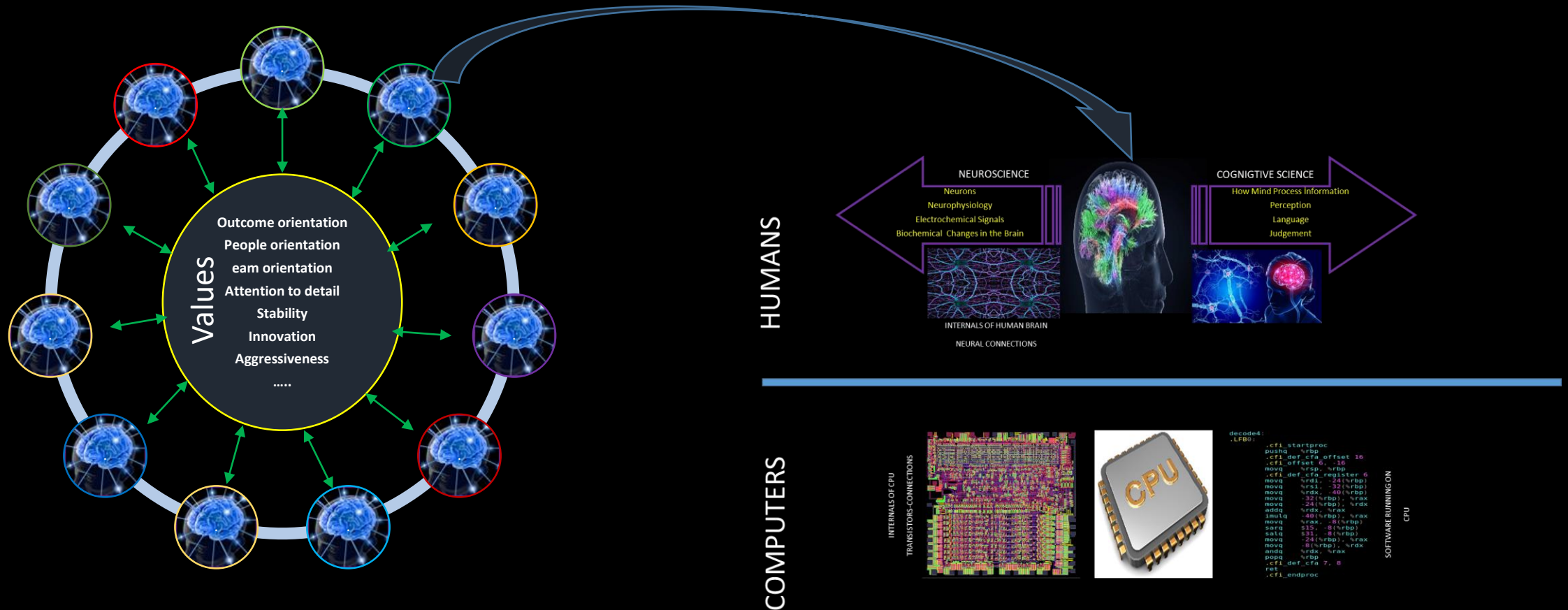


**THE IDEA**



# ORGANISATION CULTURE

Organizational culture is defined as the underlying beliefs, assumptions, values and ways of interacting that contribute to the unique social and psychological environment of an organization



Let people know impossible will be possible this afternoon or tomorrow by the help of technology, innovation ....

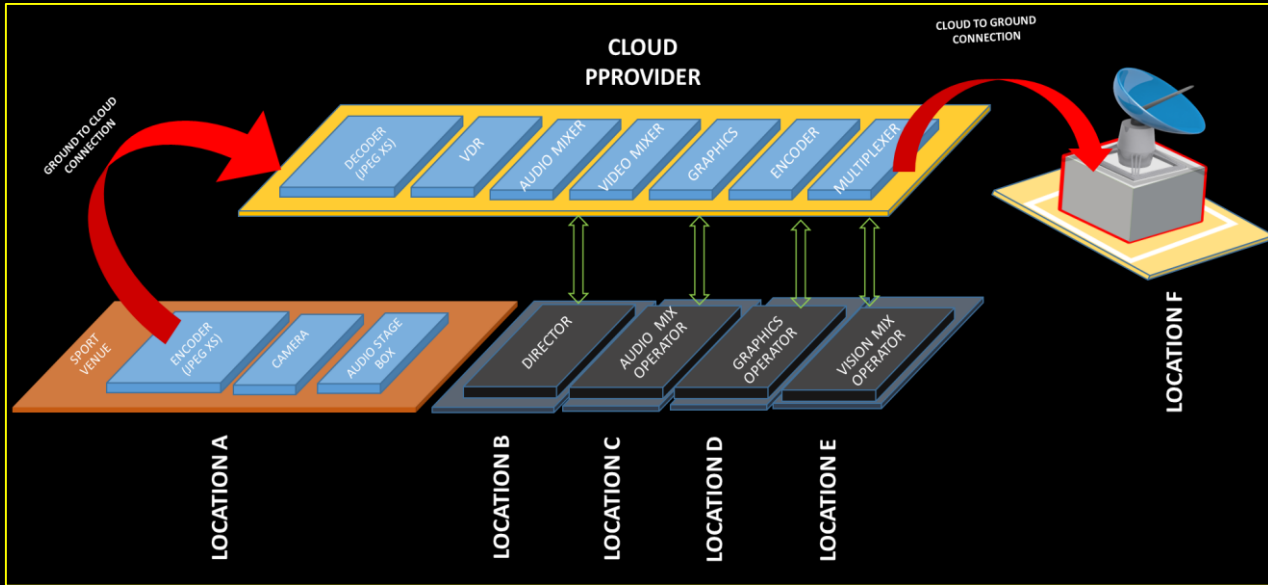
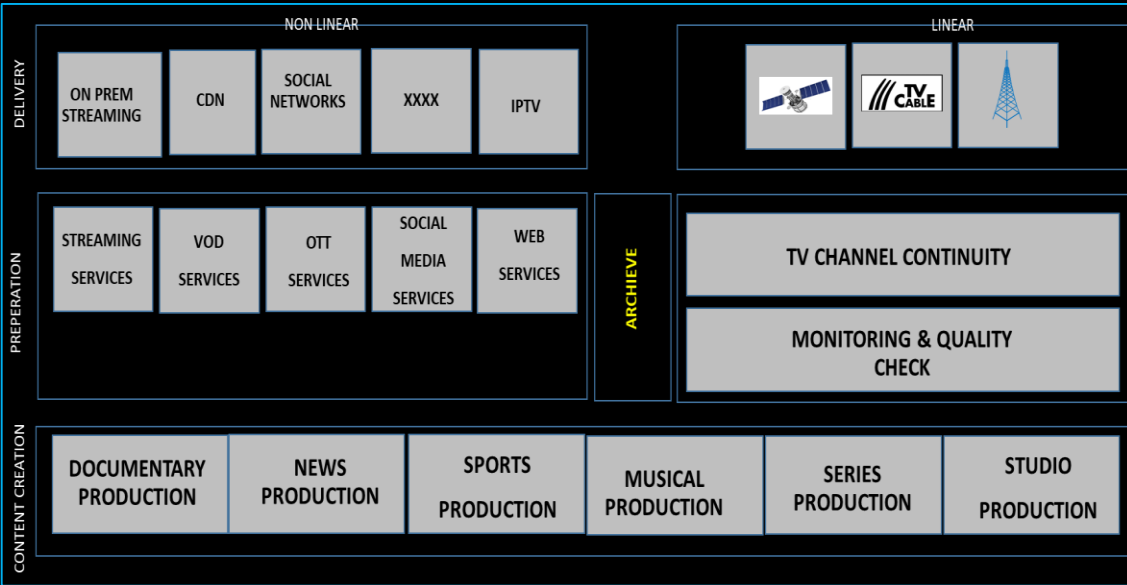
**IMPOSSIBLE**  
**POSSIBLE**

But if we do not improve our mindsets, our knowledge and skills, possible will be impossible this afternoon , or tomorrow

**POSSIBLE**  
**IMPOSSIBLE**

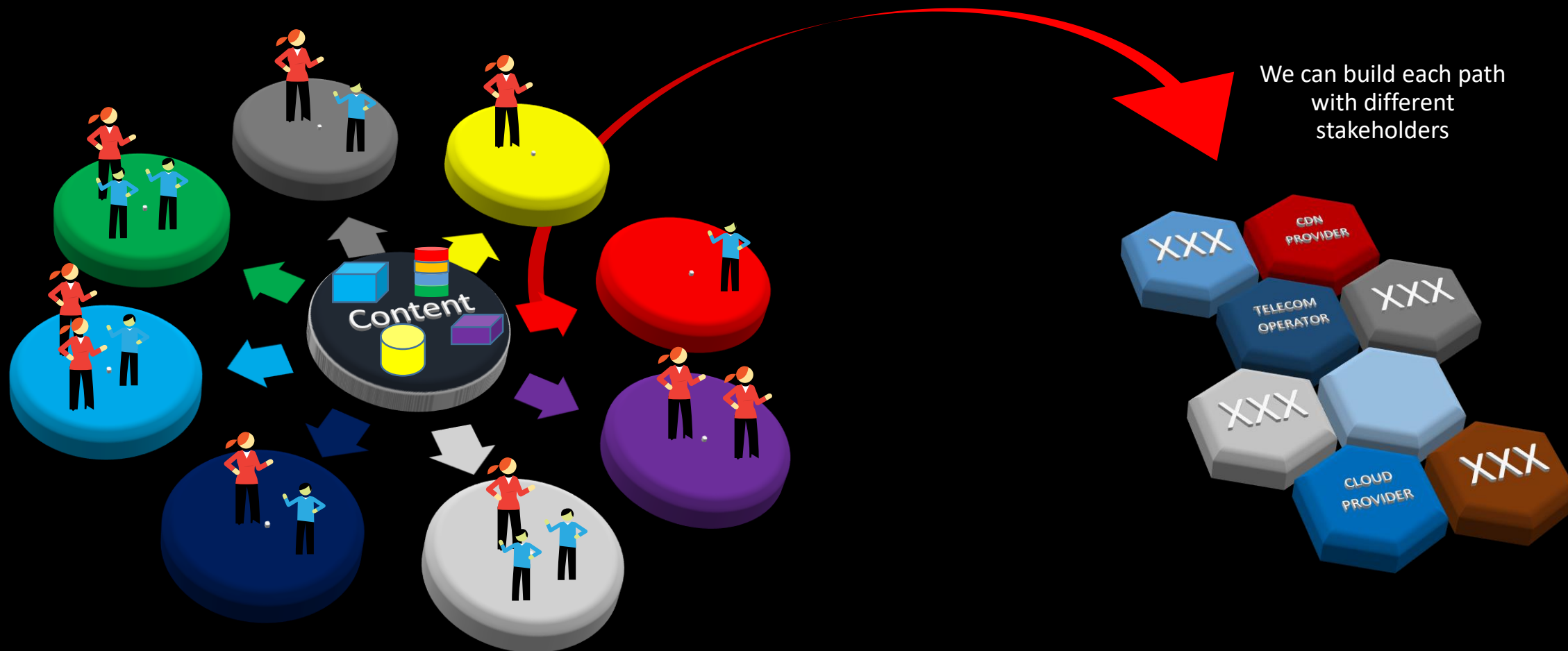
# BUSINESS PROCESSES

A business process is an activity or set of activities that can accomplish a specific organizational goal



# BUSINESS MODELS

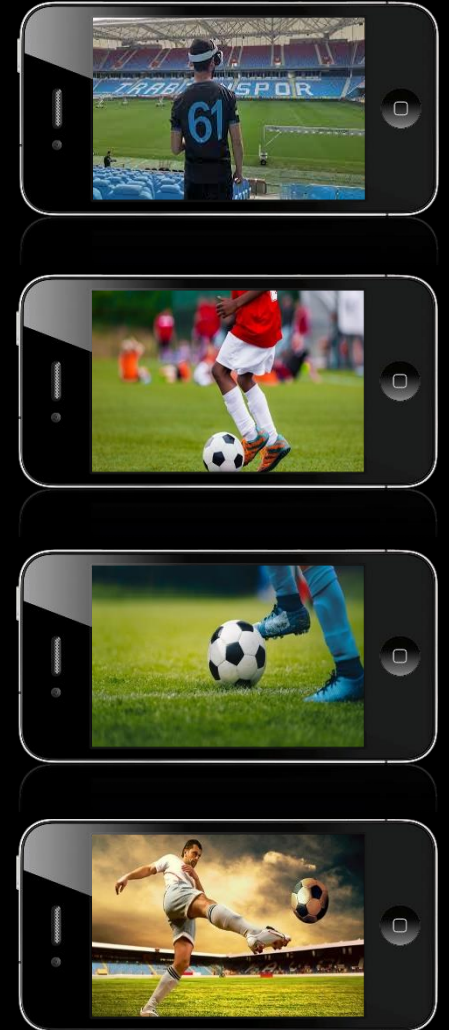
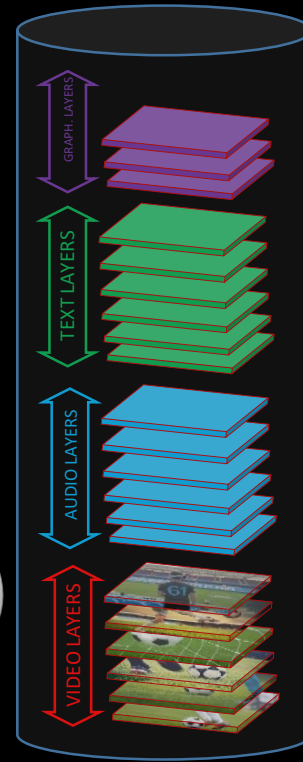
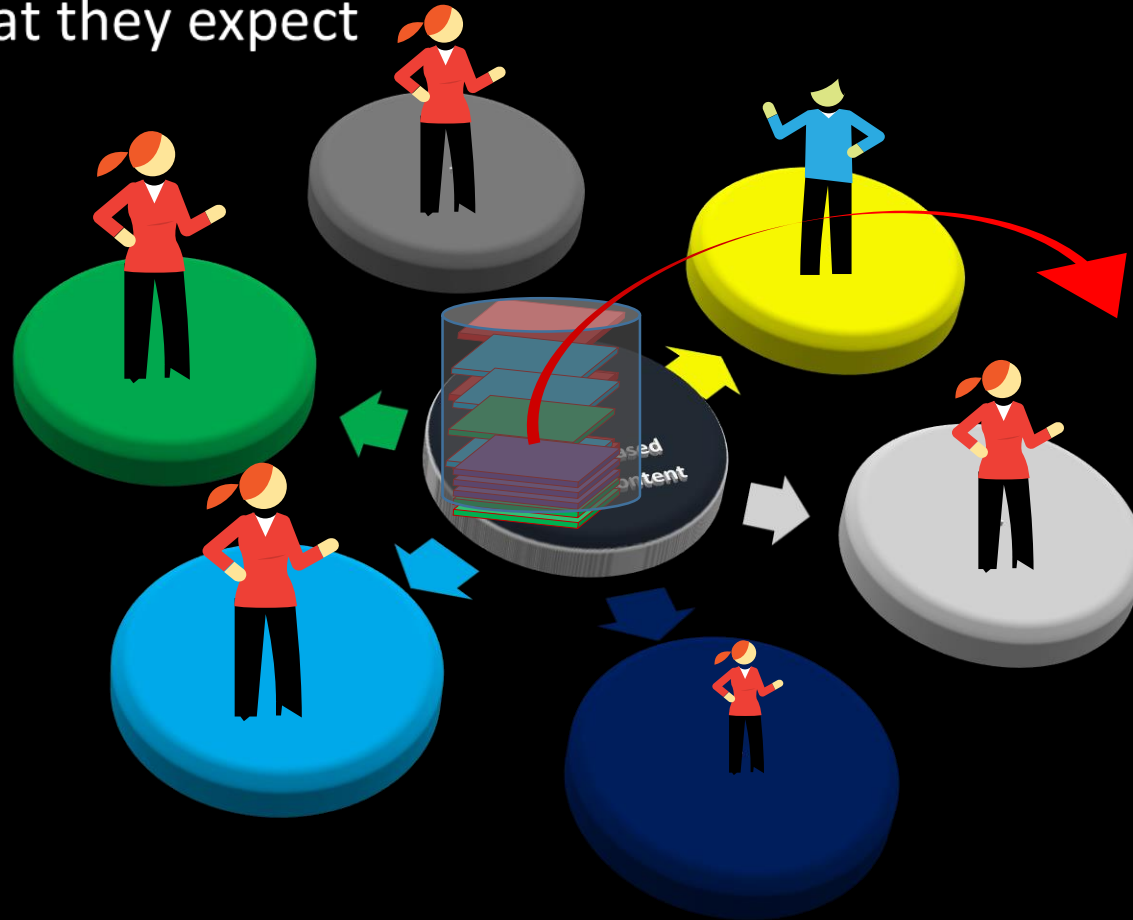
Who can we invite on this journey  
With whom we can cooperate



We can build each path  
with different  
stakeholders

# Audience Experiences

Who they are  
What they expect

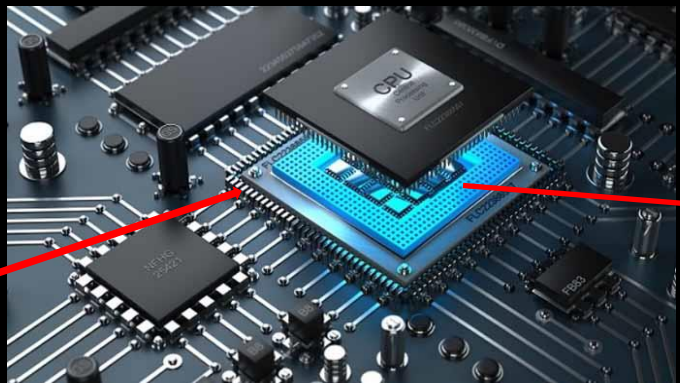
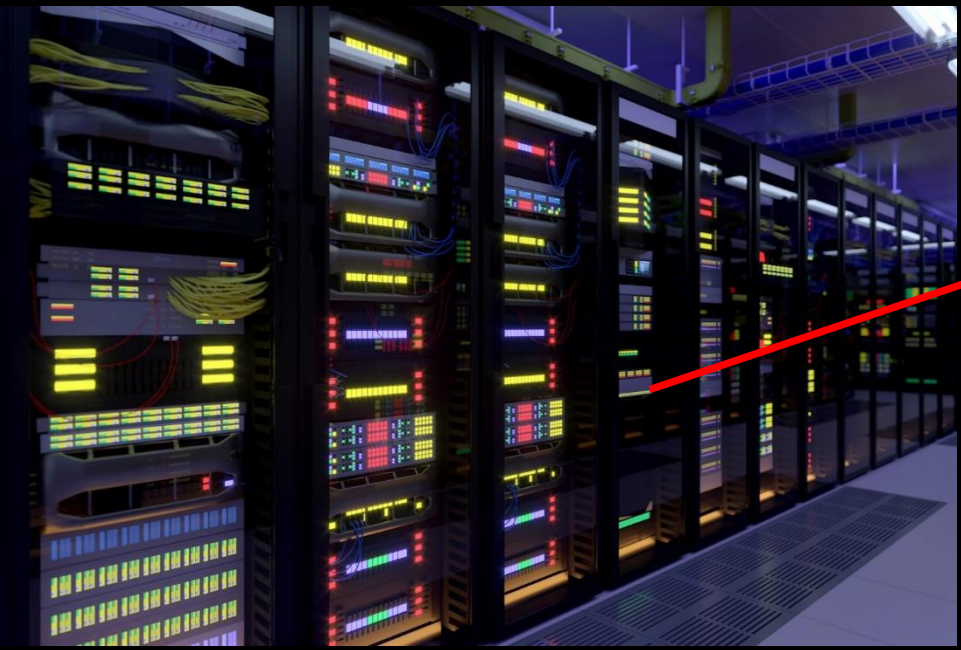


EVERY USER CAN GET DESIRED OBJECT



# Contributing the enviromental sustainability

Ultra pure water is used during semiconductor manufacturing proecess to clean silicon wafers and huge amount of toxic chemicals are produced after cleaning process. We need to make people aware of how we use next generations resourcess to make chips.



6000 liters normal water is used to produce 3800 liters ultra pure water

Our responsibilty is to use every transistor inside a chip as efficient as possible. To achieve this we need to use all the digital tools that we have